

Wavelets and Polarized Data on the Sphere

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Collaborators

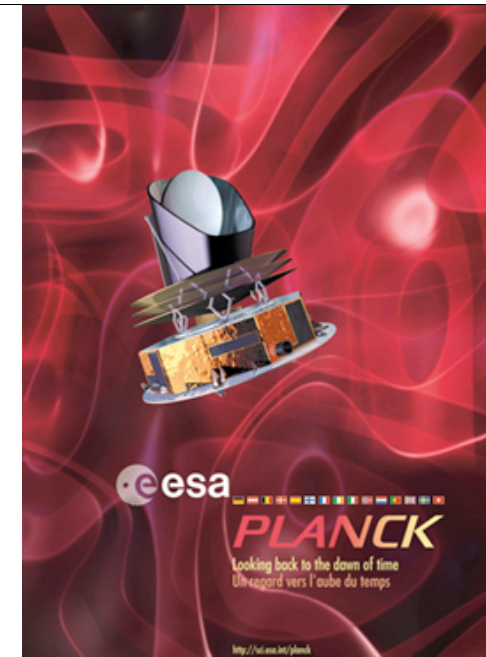


Yassir Moudden Jerome Bobin

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- Wavelet/Curvelet on the Sphere
- Polarized Data
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PLANCK PROJECT



Successor of WMAP (better resolution, better sensitivity, more channels)

Launch in 2009

Two instruments LFI and HFI

Nine maps at 30,44,70,100,143,217,353,545,857 GHz

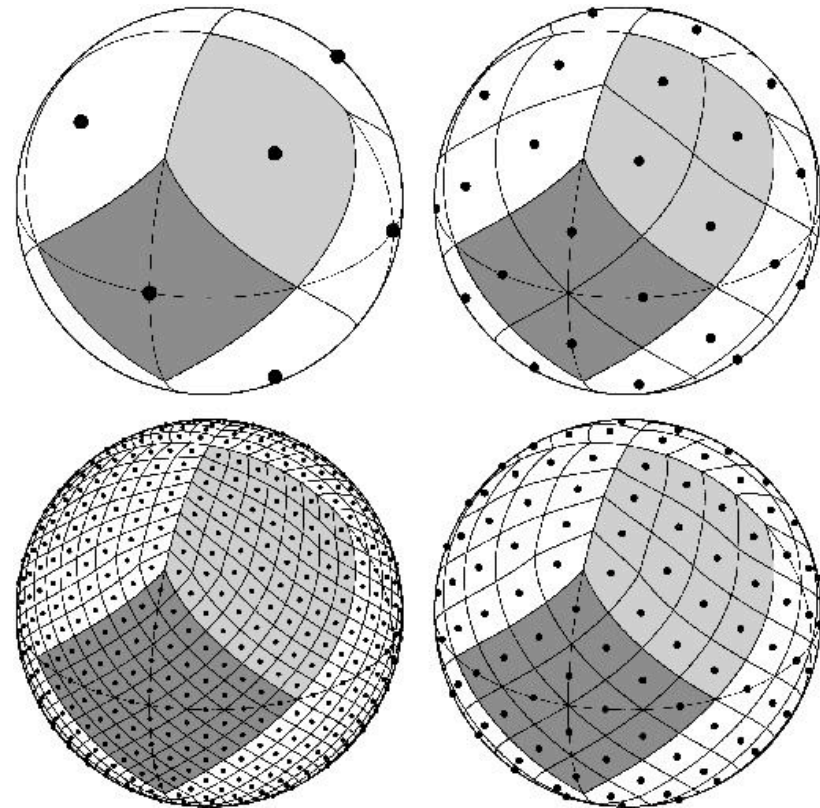
Angular resolutions: 33', 24', 14', 10', 7.1', 5', 5', 5', 5'

Size of each map = 9 x 12 x 2048²

Healpix

K.M. Gorski et al., 1999, astro-ph/9812350, <http://www.eso.org/science/healpix>

- Pixels = Rhombus
- Same Surfaces
- For a given latitude : regularly spaced
- Nbr of pixels : $12 * n_{side}^2$
- Included in the software:
 - Anafast
 - Synfast

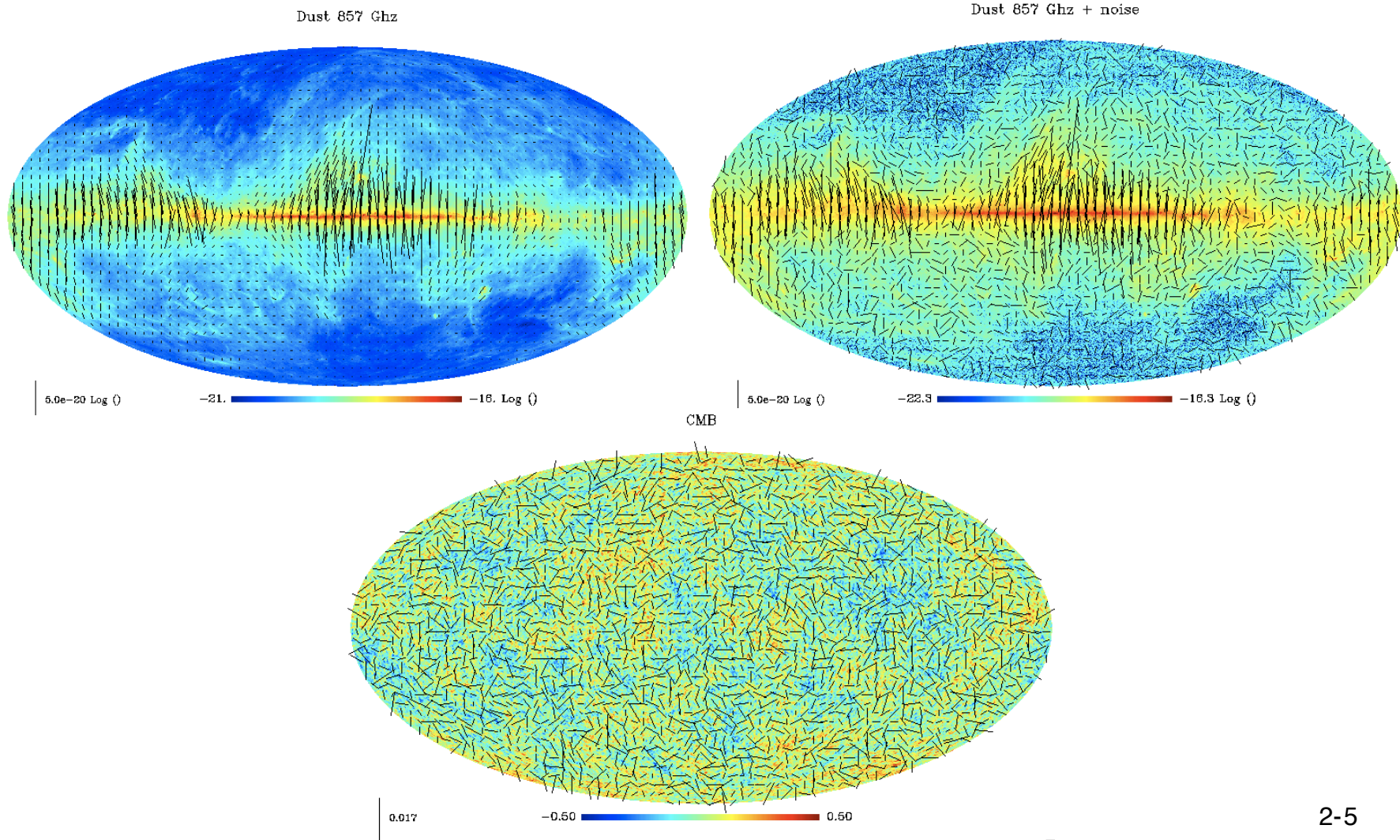


Planck (9 channels): $n_{side}=2048 \Rightarrow \text{Number of pixels} = 2048^2 * 12 * 9$

PLANCK POLARIZED DATA: T, Q, U

Magnitude $P = \sqrt{Q^2 + U^2}$

Orientation $\alpha = \arctan(U/Q)$



Why do we need sparse representations for Polarized Data ?

Non-Gaussianity statistical test (ex: Laurence Perotto talk)

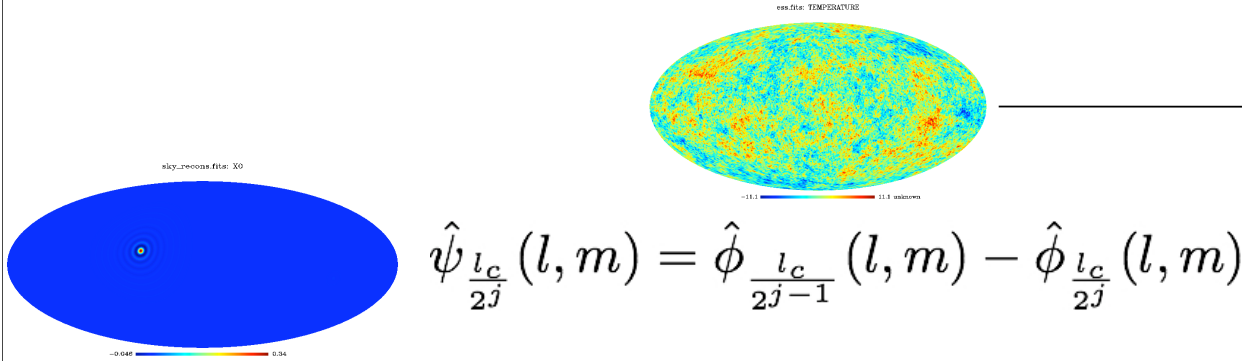
Detection (ex: Marcos Cruz talk)

Denoising/Deconvolution (ex: Yassir Moudden poster)

Component Separation (ex: Jerome Bobin talk)

Mask problem ==> inpainting (ex: Jalal Fadili Talk & Sandrine Pires Poster)

Isotropic Undecimated Wavelet on the Sphere



$$\hat{\psi}_{\frac{l_c}{2^j}}(l, m) = \hat{\phi}_{\frac{l_c}{2^{j-1}}}(l, m) - \hat{\phi}_{\frac{l_c}{2^j}}(l, m)$$

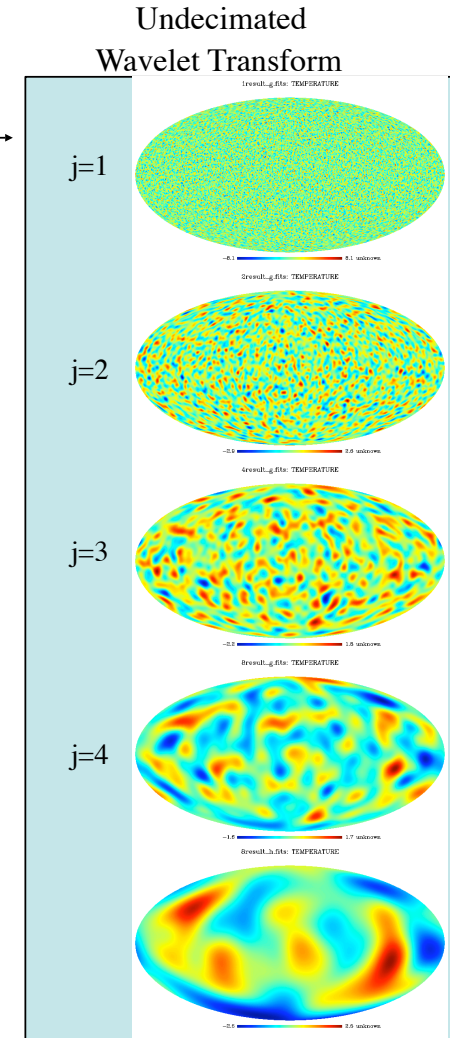
$$\hat{H}_j(l, m) = \begin{cases} \frac{\hat{\phi}_{\frac{l_c}{2^{j+1}}}(l, m)}{\hat{\phi}_{\frac{l_c}{2^j}}(l, m)} & \text{if } l < \frac{l_c}{2^{j+1}} \text{ and } m = 0 \\ 0 & \text{otherwise} \end{cases}$$

$$\hat{G}_j(l, m) = \begin{cases} \frac{\hat{\psi}_{\frac{l_c}{2^{j+1}}}(l, m)}{\hat{\phi}_{\frac{l_c}{2^j}}(l, m)} & \text{if } l < \frac{l_c}{2^{j+1}} \text{ and } m = 0 \\ 1 & \text{if } l \geq \frac{l_c}{2^{j+1}} \text{ and } m = 0 \\ 0 & \text{otherwise} \end{cases}$$

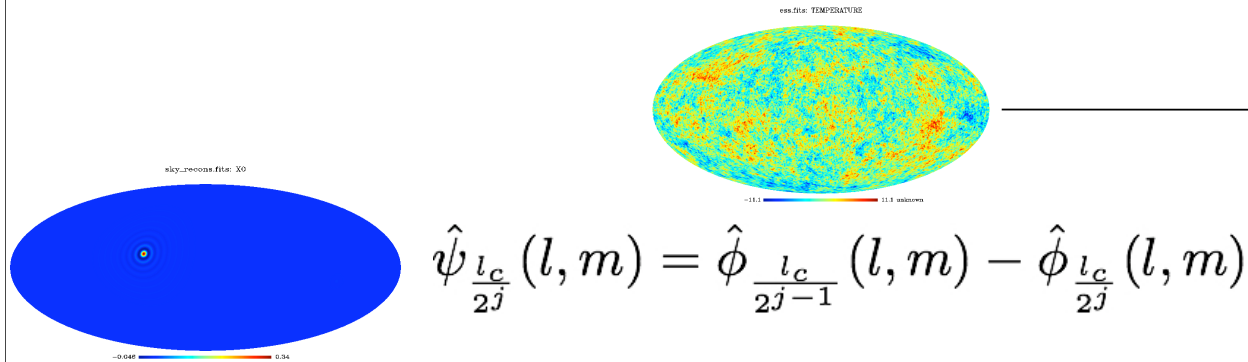
$$\hat{c}_{j+1}(l, m) = \hat{H}_j(l, m) \hat{c}_j(l, m)$$

$$\hat{w}_{j+1}(l, m) = \hat{G}_j(l, m) \hat{c}_j(l, m)$$

$$c_0(\vartheta, \varphi) = c_J(\vartheta, \varphi) + \sum_{j=1}^J w_j(\vartheta, \varphi)$$



Isotropic Pyramidal Wavelet on the Sphere



$$\hat{c}_{j+1}(l, m) = \hat{H}_j(l, m)\hat{c}_j(l, m)$$

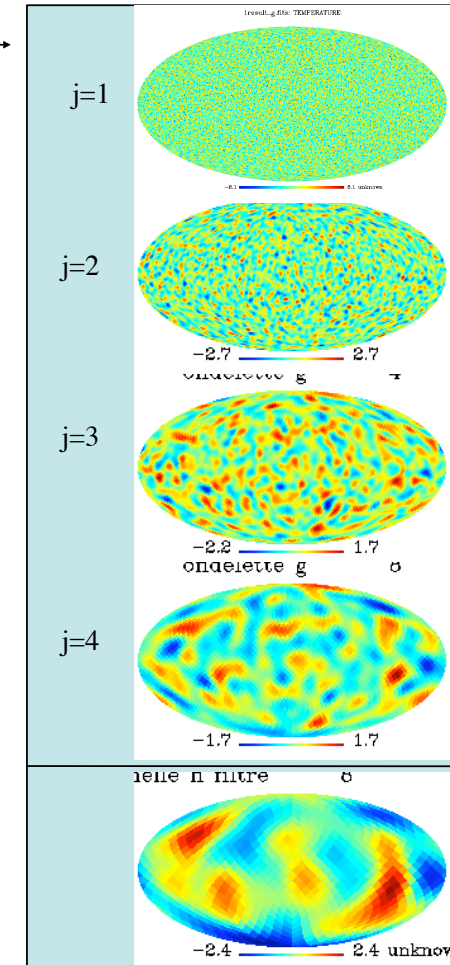
$$\hat{w}_{j+1}(l, m) = \hat{G}_j(l, m)\hat{c}_j(l, m)$$

$$\hat{H}_j = \sqrt{\frac{4\pi}{2l+1}}\hat{h}_j = \hat{H}_j^*/(|\hat{H}_j|^2 + |\hat{G}_j|^2)$$

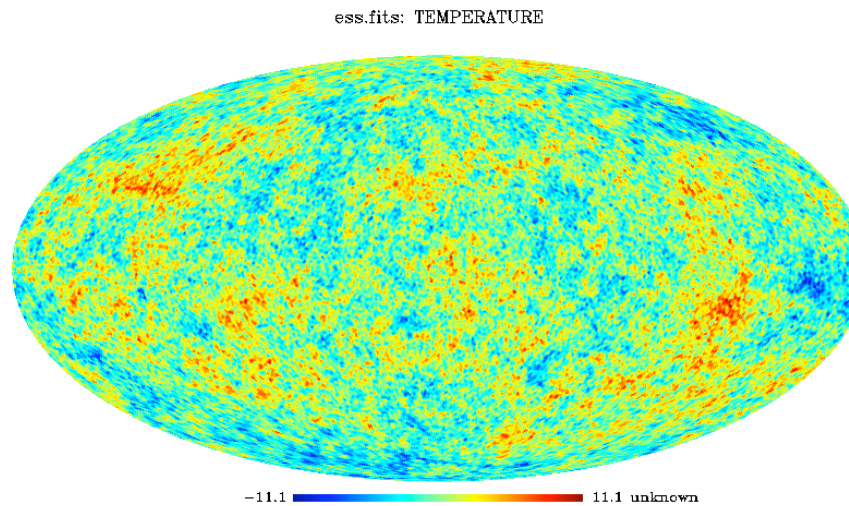
$$\hat{G}_j = \sqrt{\frac{4\pi}{2l+1}}\hat{g}_j = \hat{G}_j^*/(|\hat{H}_j|^2 + |\hat{G}_j|^2)$$

$$\hat{c}_j = \hat{c}_{j+1}\hat{H}_j + \hat{w}_{j+1}\hat{G}_j$$

Pyramidal
Wavelet Transform



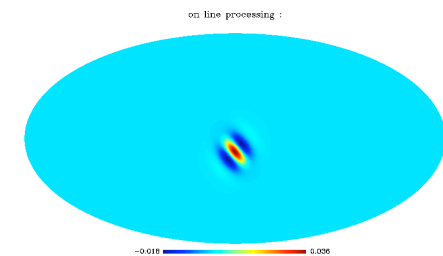
Wavelet, Ridgelet and Curvelet on the Sphere :



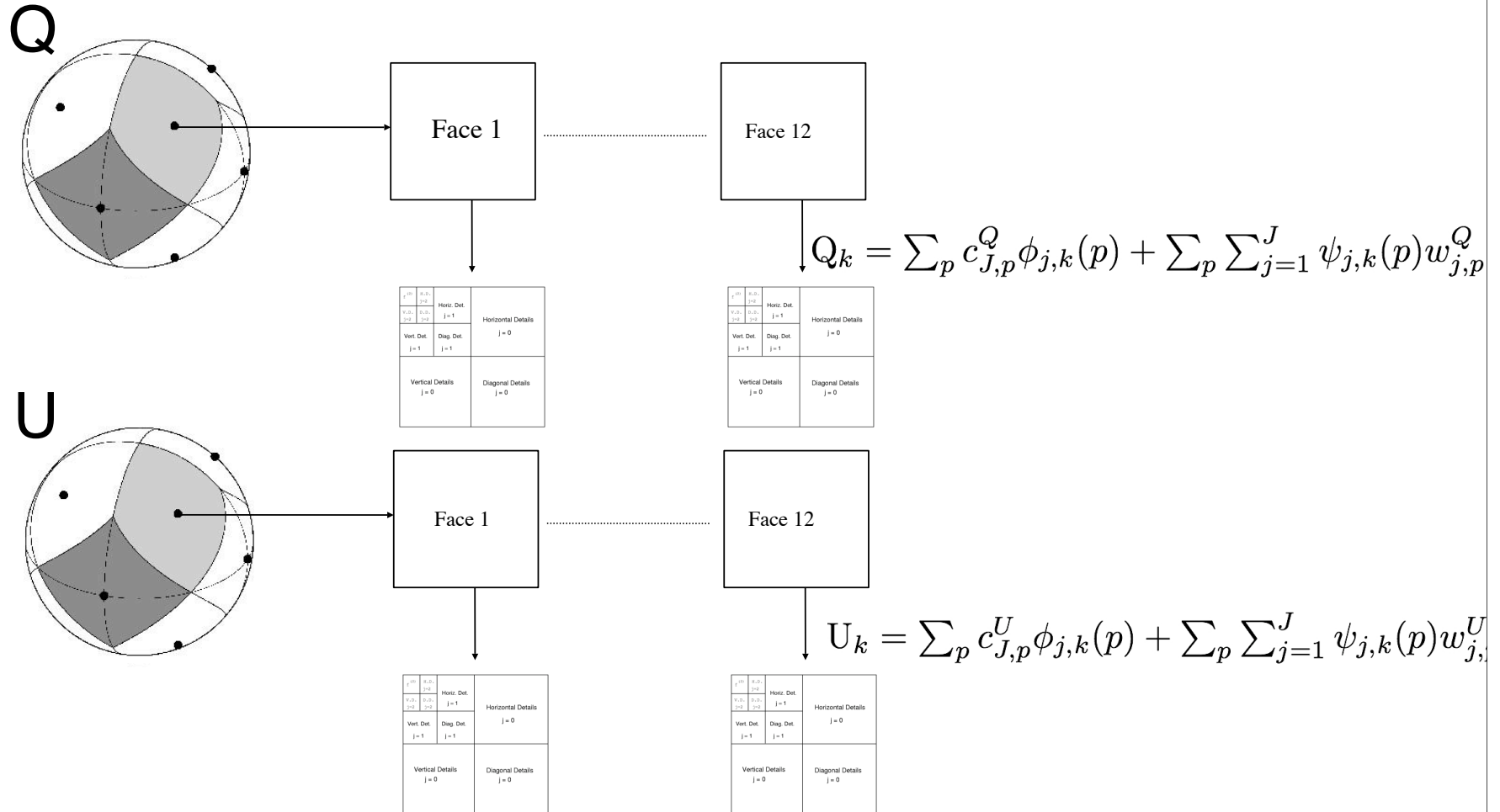
Wavelets, Ridgelets and Curvelets on the Sphere, *Astronomy & Astrophysics*, 446, 1191-1204, 2006.

Software available at: <http://jstarck.free.fr/mrs.html>

Multiscale transforms, Gaussianity tests
Denoising using Wavelets and Curvelets
Astrophysical Component Separation (ICA on the Sphere)

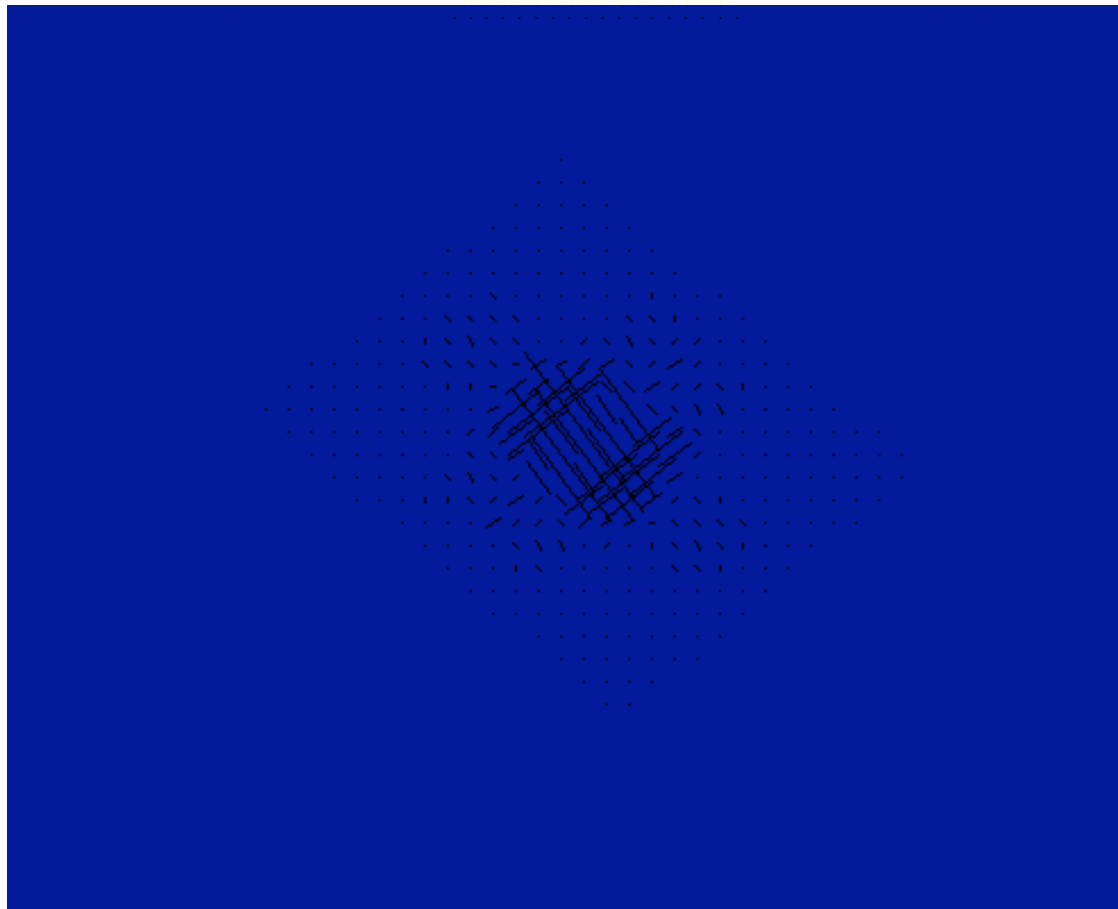


Orthogonal Q-U Polarized Wavelet on the Sphere



$$(Q \pm iU)_k = \sum_p (c_{J,p}^Q \pm c_{J,p}^U) \phi_{j,k}(p) + \sum_p \sum_{j=1}^J \psi_{j,k}(p) (w_{j,p}^Q \pm w_{j,p}^U)$$

Q,U Orthogonal Wavelet Decomposition



MP-Nonlinear Multiscale Transform

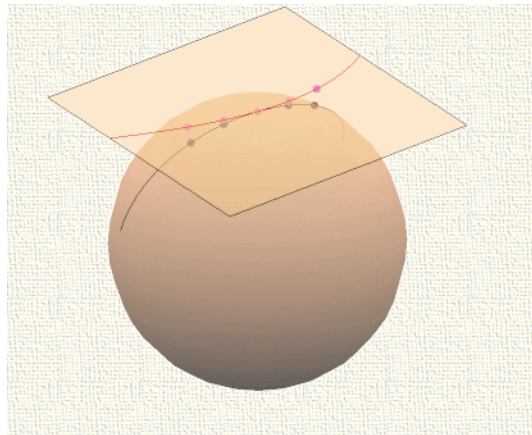
Multiscale Representation of Module-Phase instead of Q-U

$$Q + iU = \boxed{P} \boxed{\exp i\theta}$$

Wavelet/Curvelet Transform

Decimated NonLinear Multiscale Transform on S^1 manifold

Donoho, Drori, Schroeder, and Ur Rahman, SIAM Journal on Multiscale Modeling and Simulation, Vol 4, No. 4, 2005.



Interpolation-Refinement Scheme

$$c_{j+1,k} = c_{j,2k}$$

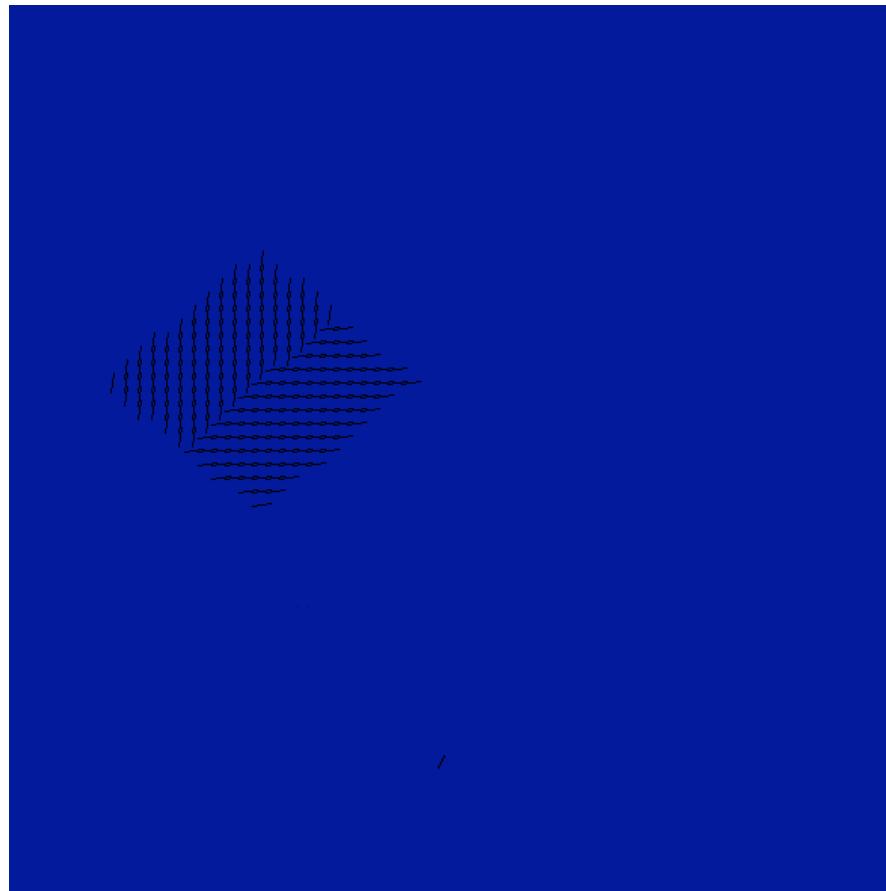
$$w_{j+1,k} = c_{j,2k+1} - \text{Interp}_{2k+1}(c_{j+1})$$

Restoration Problem



Undecimated MP-Multiscale Transform

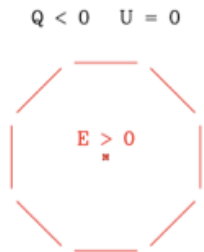
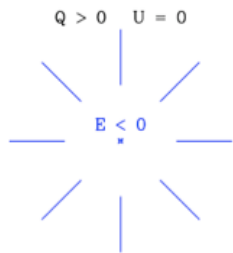
Decimated Wavelet Transform on a Manifold



E/B Mode Decomposition

$$E = \sum_{\ell,m} a_{\ell m}^E Y_{\ell m} = \sum_{\ell,m} -\frac{2a_{\ell m} + -2a_{\ell m}}{2} Y_{\ell m} \quad a_{lm}^E = -(a_{2,lm} + a_{-2,lm})/2$$

$$B = \sum_{\ell,m} a_{\ell m}^B Y_{\ell m} = \sum_{\ell,m} i\frac{2a_{\ell m} - -2a_{\ell m}}{2} Y_{\ell m} \quad a_{lm}^B = i(a_{2,lm} - a_{-2,lm})/2$$

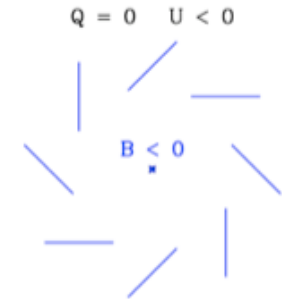


$$Q = - \sum_{l,m} (a_{l,m}^E Z_{l,m}^+ + i a_{l,m}^B Z_{l,m}^-)$$

$$U = - \sum_{l,m} (a_{l,m}^B Z_{l,m}^+ - i a_{l,m}^E Z_{l,m}^-)$$

$$Z_{l,m}^+ = (2Y_{l,m} + -2Y_{l,m})/2$$

$$Z_{l,m}^- = (2Y_{l,m} - -2Y_{l,m})/2$$



E and B mode are closely related to the curl-free and div-free components of the vector field

E/B Undecimated Wavelet Transform for Polarized Data

Proceedings of SPIE , Vol 6701, D. Van De Ville, V. Goyal and M. Papadakis Editors, 2007.

$$E = \sum_{\ell,m} a_{\ell m}^E Y_{\ell m} = \sum_{\ell,m} -\frac{2a_{\ell m} + -2a_{\ell m}}{2} Y_{\ell m}$$
$$B = \sum_{\ell,m} a_{\ell m}^B Y_{\ell m} = \sum_{\ell,m} i \frac{2a_{\ell m} - -2a_{\ell m}}{2} Y_{\ell m}$$

Wavelet Transform of E and B are obtained by:

$$w_j^E = \langle E, \psi_j \rangle \quad w_j^B = \langle B, \psi_j \rangle$$

Furthermore, if we use the spherical isotropic wavelet construction of (starck et al, 2006), we have

$$E(\theta, \phi) = c_J^E(\theta, \phi) + \sum_{j=1}^J w_j^E(\theta, \phi) \quad B(\theta, \phi) = c_J^B(\theta, \phi) + \sum_{j=1}^J w_j^B(\theta, \phi)$$

E/B Undecimated Wavelet Reconstruction

$$Q + iU = \sum_{lm} a_{2,lm} {}_2Y_{lm} \quad Q - iU = \sum_{lm} a_{-2,lm} {}_{-2}Y_{lm}$$

$$Q = -\frac{1}{2} \sum_{\ell,m} a_{\ell m}^E ({}_2Y_{\ell m} + {}_{-2}Y_{\ell m}) + ia_{\ell m}^B ({}_2Y_{\ell m} - {}_{-2}Y_{\ell m}) = \sum_{\ell,m} a_{\ell m}^E Z_{\ell m}^+ + ia_{\ell m}^B Z_{\ell m}^-$$

$$U = -\frac{1}{2} \sum_{\ell,m} a_{\ell m}^B ({}_2Y_{\ell m} + {}_{-2}Y_{\ell m}) - ia_{\ell m}^E ({}_2Y_{\ell m} - {}_{-2}Y_{\ell m}) = \sum_{\ell,m} a_{\ell m}^B Z_{\ell m}^+ - ia_{\ell m}^E Z_{\ell m}^-$$

As we have: $E = c_J^E + \sum_{j=1}^J w_j^E$ and $B = c_J^B + \sum_{j=1}^J w_j^B$

Then
$$Q(\theta, \phi) = \sum_{l,m} c_{J,l,m}^E Z_{l,m}^+ + ic_{J,l,m}^B Z_{l,m}^- + \sum_j \sum_{l,m} w_{j,l,m}^E Z_{l,m}^+ + iw_{j,l,m}^B Z_{l,m}^-$$

$$U(\theta, \phi) = \sum_{l,m} c_{J,l,m}^B Z_{l,m}^+ - ic_{J,l,m}^E Z_{l,m}^- + \sum_j \sum_{l,m} w_{j,l,m}^B Z_{l,m}^+ - iw_{j,l,m}^E Z_{l,m}^-$$

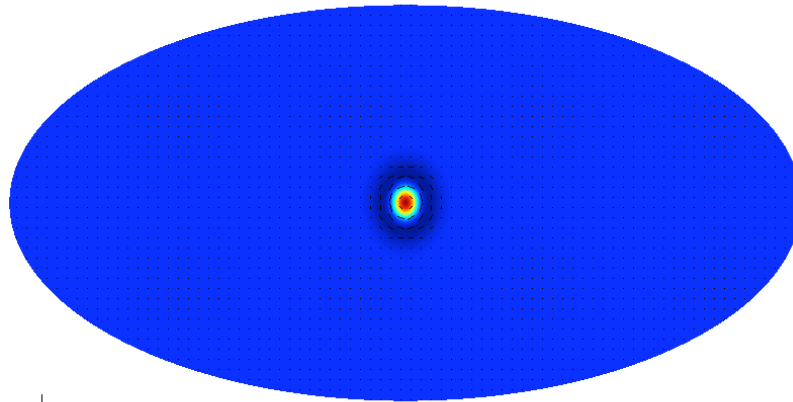
$$Q = c_J^{E,+} + ic_J^{B,-} + \sum_{j=1}^J \left\{ w_j^{E,+} + iw_j^{B,-} \right\}$$

$$U = c_J^{B,+} - ic_J^{E,-} + \sum_{j=1}^J \left\{ w_j^{B,+} - iw_j^{E,-} \right\}$$

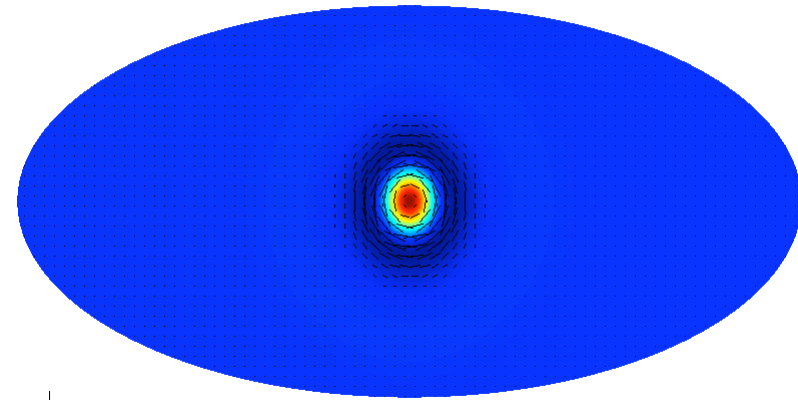
$$c_J^{X,+} = c_J^X \sum_{\ell,m} Y_{\ell m}^\dagger Z_{\ell m}^+ \quad \text{and} \quad c_J^{X,-} = c_J^X \sum_{\ell,m} Y_{\ell m}^\dagger Z_{\ell m}^-$$

Wavelet and E/B Mode Decomposition

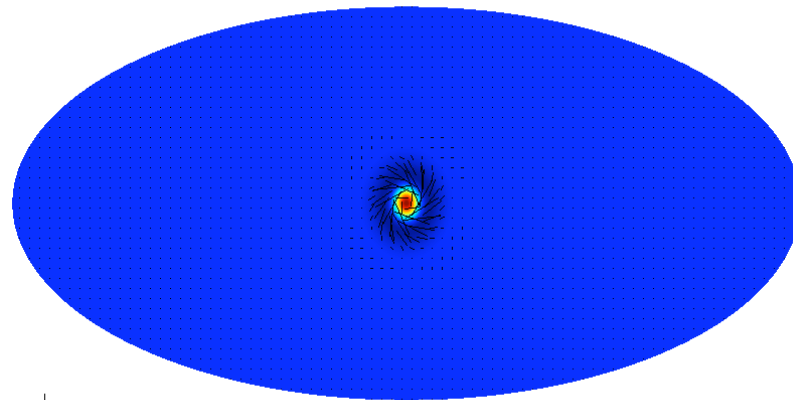
E-Wavelet Coefficient Backprojection (j=2)



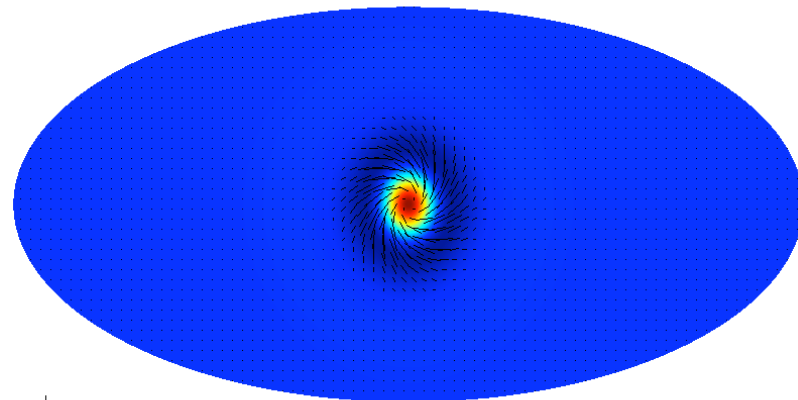
E-Wavelet Coefficient Backprojection (j=3)



B-Wavelet Coefficient Backprojection (j=2)

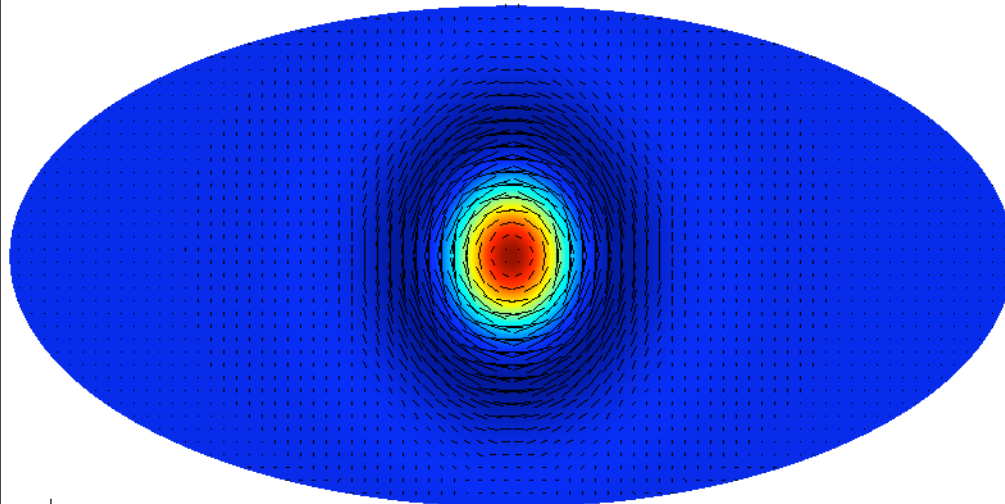


B-Wavelet Coefficient Backprojection (j=3)



Wavelet and E/B Mode Decomposition

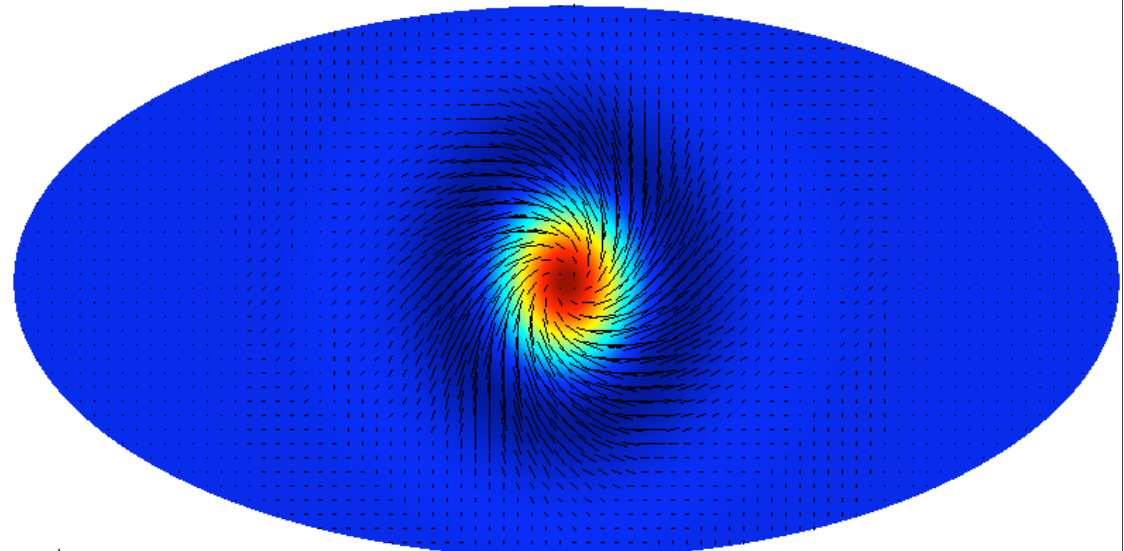
E-Wavelet Coefficient Backprojection



$j=4$

0.0050 -0.00087 0.0086

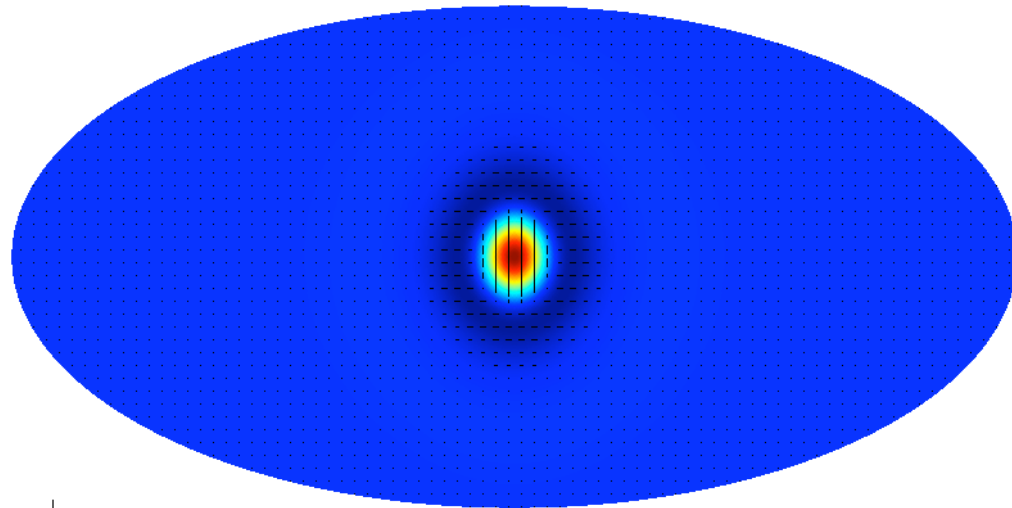
B-Wavelet Coefficient Backprojection



0.0050 -0.00087 0.0086

Q,U Isotropic Undecimated Wavelet Transform

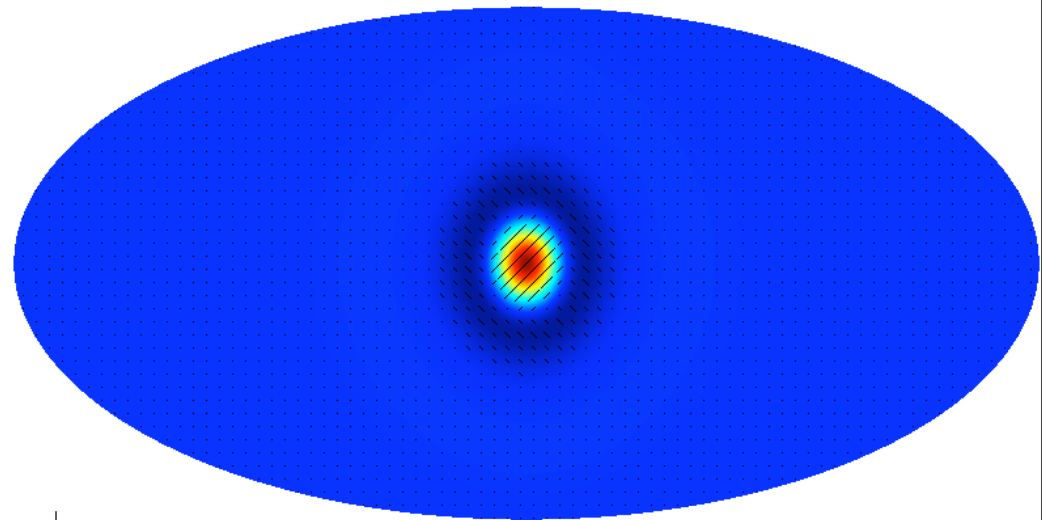
Q-Wavelet Coefficient Backprojection



0.050

-0.0048 0.030

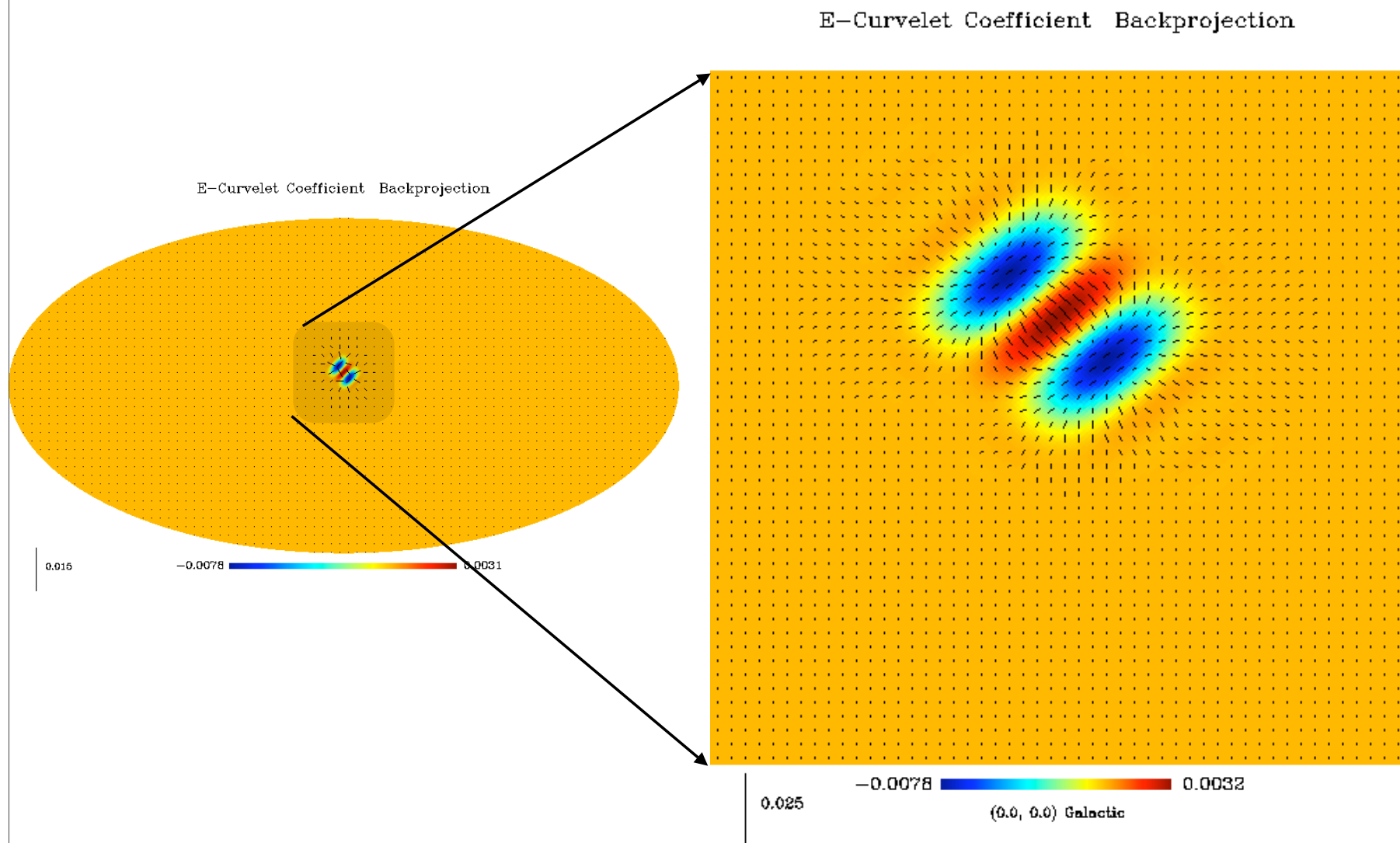
U-Wavelet Coefficient Backprojection



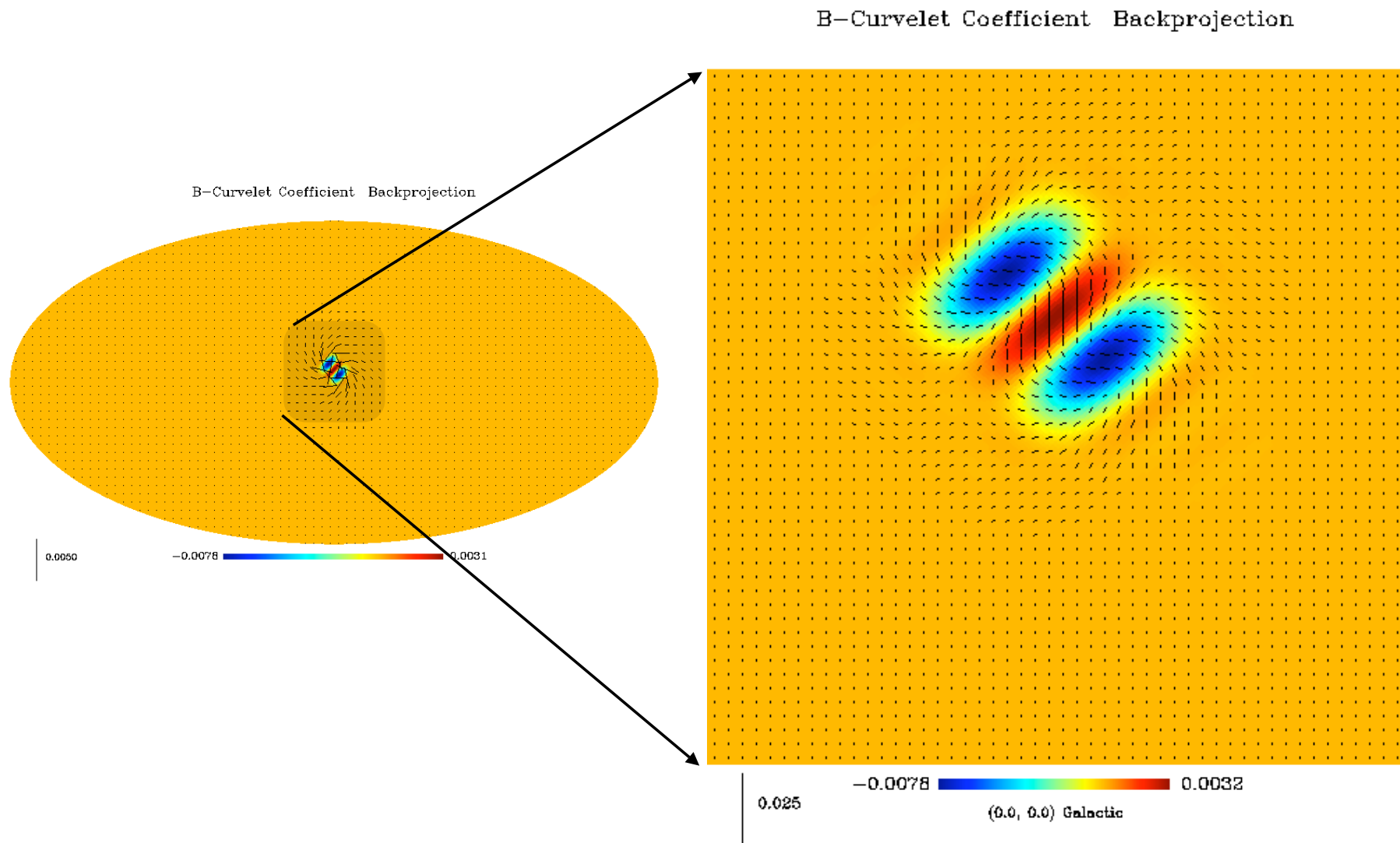
0.050

-0.0048 0.030

Curvelet and E/B Mode Decomposition

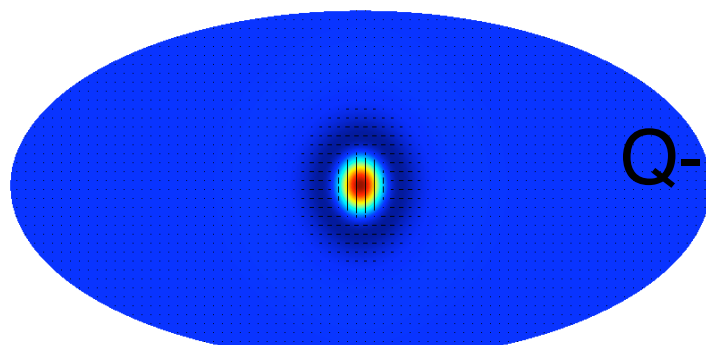


Curvelet and E/B Mode Decomposition

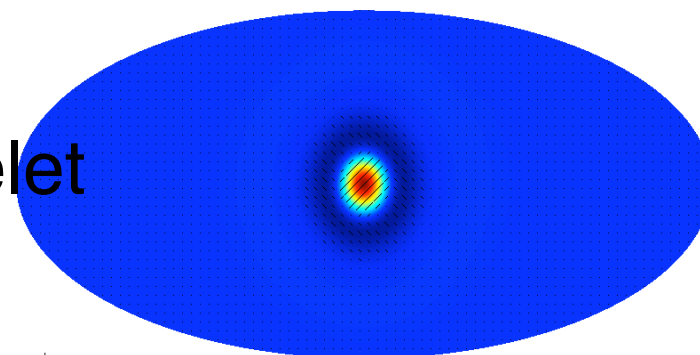


Sparse Representation on the Sphere and Polarization

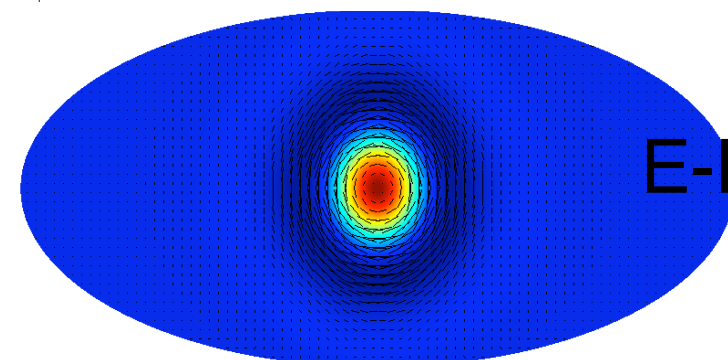
Q-Wavelet Coefficient Backprojection



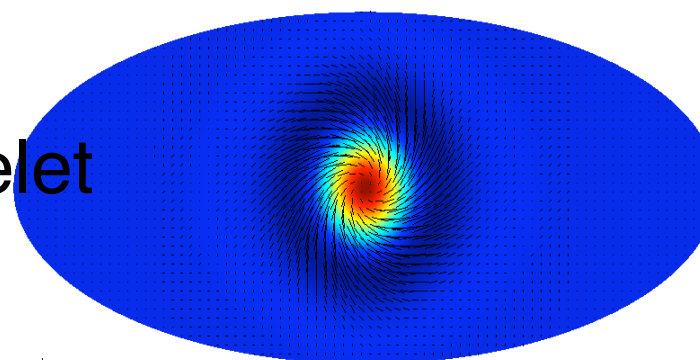
U-Wavelet Coefficient Backprojection



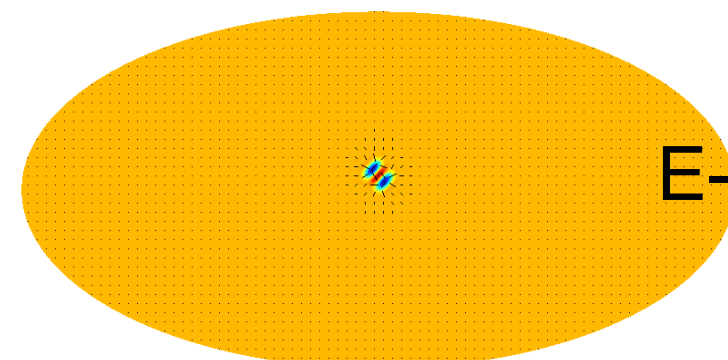
Q-U Wavelet



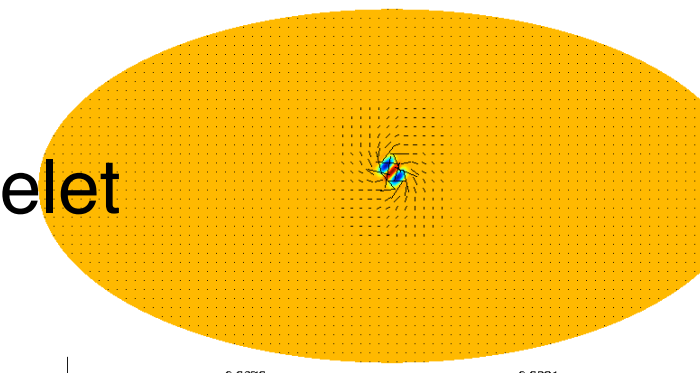
E-Curvelet Coefficient Backprojection



B-Curvelet Coefficient Backprojection



E-B Curvelet



B-Curvelet Coefficient Backprojection

Polarized Data Denoising

$$Q(\theta, \phi) = \sum_{l,m} c_{J,l,m}^E Z_{l,m}^+ + i c_{J,l,m}^B Z_{l,m}^- + \sum_j \sum_{l,m} \tilde{w}_{j,l,m}^E Z_{l,m}^+ + i \tilde{w}_{j,l,m}^B Z_{l,m}^-$$
$$U(\theta, \phi) = \sum_{l,m} c_{J,l,m}^B Z_{l,m}^+ - i c_{J,l,m}^E Z_{l,m}^- + \sum_j \sum_{l,m} \tilde{w}_{j,l,m}^B Z_{l,m}^+ - i \tilde{w}_{j,l,m}^E Z_{l,m}^-$$

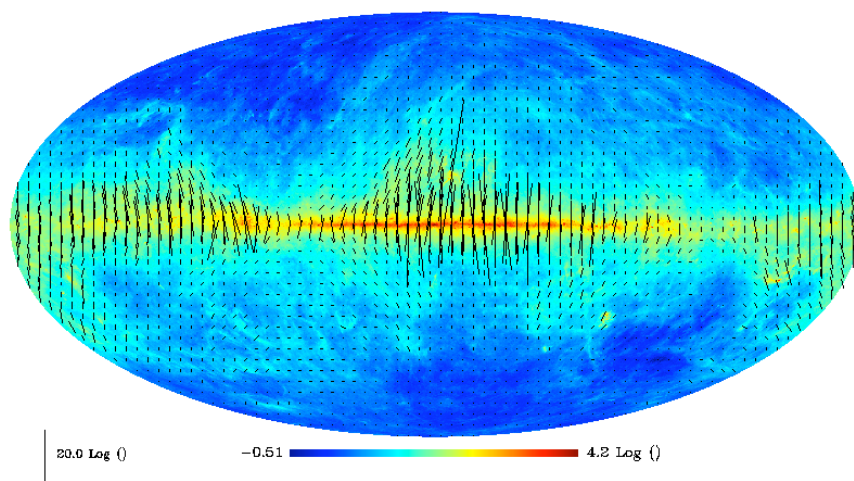
Where

$$\tilde{w}_{j,k}^E = \delta(w_{j,k}^E)$$
$$\tilde{w}_{j,k}^B = \delta(w_{j,k}^B)$$

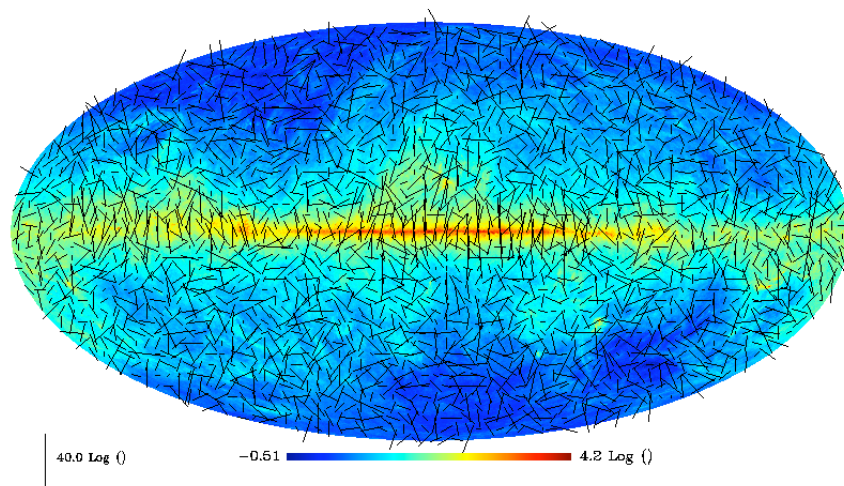
Hard thresholding corresponds to the following non linear operation:

$$\tilde{w}_{j,k} = \begin{cases} w_{j,k} & \text{if } |w_{j,k}| \geq T_j \\ 0 & \text{otherwise} \end{cases}$$

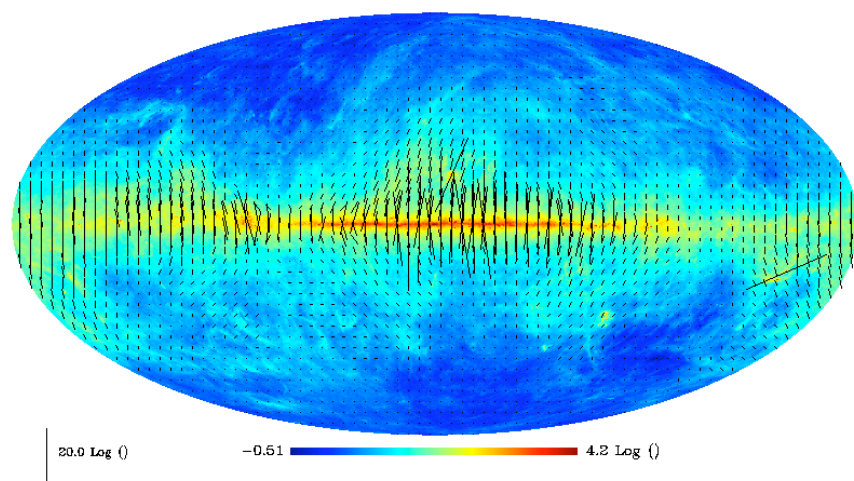
Dust 857 GHz



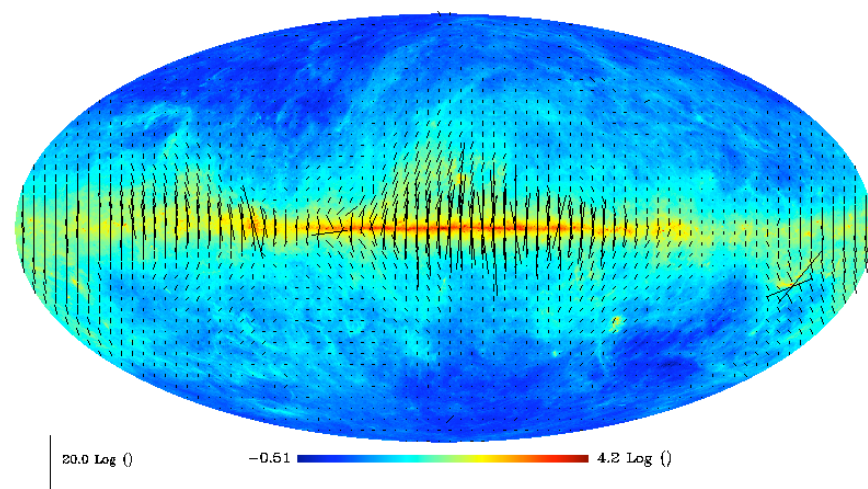
Dust 857 GHz + noise



E-B Wavelet filtering



E-B Curvelet Denoising



Conclusions

- We have developed new sparse decompositions for PLANCK polarized data:
 - On patches:
 - Decimated Mod-Phase Wavelet transform
 - Undecimated Mod-Phase Wavelet transform
 - On the sphere:
 - (QU-EB) - Undecimated Wavelet
 - (QU-EB) - Pyramidal Wavelet
 - (QU-EB) - Curvelet
- Preliminary result for denoising applications
- **Perspectives:**
 - NOISE
 - ★ Module-Phase transform ==> multiplicative noise
 - ★ Correlated noise
 - ★ Thresholding strategy: independent or joint threshold ?
 - ★ Hard thresholding ==> more sophisticated threshold ? (ex: Panos talk)

Power-spectrum & Missing data (ex: Jalal Fadili talk)